







## Game Submission Requirements

About you:

1. Your name:
2. Your email address: (Most contacts are by email)
3. Your telephone number: (Only used to deal with last minute changes)

About each of your games:

4. Title of game:
5. Type of game: (Boardgame, Card game, Roleplaying Game, Miniature game or Other (Specify if other))
6. How many players may play in your game: (e.g. if the game has a maximum of 6 players and you want to play, please say that you have room for 5 players.)
  - a. It's perfectly ok to play in your own games. Just tell me.
7. Age Range: (Please select 8+ (for kids), 12+ (standard) or 16+ (mature content))
8. Experience Required: (Please select Beginner (for people not familiar with games), Standard (for people who play games but might not know this game) and Advanced (for people with experience playing this game))
9. Did you build this game yourself? Is it an original design?
10. How many slots will you need to play and clean up: We use 2 hour slots. If your game takes 3.5 hours to play, you need two slots (2 slots \* 2 hours each = 4 hours).
11. Special requirements: Electricity, video, etc. Please tell me when you submit your games.
12. Any times you are not available to run games:
  - a. Important. Let me know when you can't run games.
13. Number and alignment of tables:
  - a. How many 75cm by 180cm (2.5 by 6 foot) tables do you need?
  - b. If you need length and room for players, please select A, L2, L3, etc.
    - i. A = 
    - ii. L2 = 
    - iii. L3 = 
  - c. If you need width and room for playing space, please select W2, W3, W4, etc.
    - i. W2 = 
    - ii. W3 = 
    - iii. W4 = 

14. Description of the game: Please provide a description of up to 100 words.
- a. If you are running a board or card game, find a good online description. Google “board game geek” if you are having trouble finding one.
  - b. If you are running a mini game with specific rules, point values, restrictions and exclusions, tell me. Don’t assume that “everybody knows.”
  - c. If you are running an RPG, give your players an idea of the theme. Hack and slash, roleplay heavy, silly, horror, problem solving, etc.

All GMs who provide all in the information requested, in a manner that may be easily copied and pasted and by the deadline of March 24, will be entered into a special thank you draw.

Thank you and see you in June!